Demilade Tinubu

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EDUCATION

The University of Chicago

Bachelor of Science in Computer Science and Bachelor of Arts in Visual Arts

Relevant Course Work: Scientific Visualization, Theory of Algorithms, Mathematical Foundations of Machine Learning

SKILLS /Languages: Expert: Python, C, Photoshop, Premiere Pro, Git, Linux, Data Structures Proficient: Blender, C++, Maya, SQL, Pandas, NumPy, Pytorch, DVC (Data Version Control)

EXPERIENCE

Sibel Health

Data Engineer Intern

- Optimized Digital Signal Processing (DSP) algorithms in Python and C for detecting sleep, heart rate, and pulse oximetry, improving accuracy by 40% and integrating them into sensor firmware and data pipelines.
- Created and implemented a data pipeline using Data Version Control (DVC), reducing data collection time by 2+ hours per experiment, accelerating sensor development by 3 weeks, and ensuring traceability and reproducibility for regulatory compliance.
- Developed a real-time validation framework for sensor firmware, enabling host-device communication and bypassing internal sensors, resulting in a \$500,000 cost saving.

SCU:BA – Summer Coding at UChicago Builders Academy

Teaching Instructor

- Led daily workshops and developed a personalized curriculum for 20+ students, significantly enhancing their tech literacy and programming skills.
- Achieved a 90% improvement in programming proficiency, with students progressing from no experience to advanced levels of capability.

Kappa Theta Pi – Professional Technology Fraternity

Director of Outreach

- Furnishing \$10,000 dollars through various methods including partnerships from companies
- Secured and advised guarterly opportunities (4+ every 4 weeks) to help members connect and serve our community in various roles.

Intern & Lab Researcher - University of Maryland College Park

Researcher

- Created 28 image learning neural network using Python and Pytorch to perform data analysis
- Author on the Accepted Paper "Rethinking Common Assumptions to Mitigate Racial Bias in Face Recognition Datasets" to the First International Workshop on Human-Centric Trustworthy Computer Vision (HTCV) (Won 2nd Best workshop paper (HTCV)).

PROJECTS

A Direct Volume Renderer

Implemented a C-based multi-threaded tool with a camera model, 3D convolution, shading, and ray tracing for high quality renderings of volumetric 3D image datasets.

Foodies

Prototyped a dietary restriction-focused app, facilitating local food options, spearheaded user testing for valuable insights and product enhancements.

Shell

Developed a versatile command-line interpreter in C, capable of parsing commands, handling multiple inputs, and enabling output into files.

Logan Media Center, Team Member

- Consulted with 20+ clients a day to get the best fit in of film equipment for the projects the client is working on.
- Problem solved various errors with 10+ types of camera and various equipment (Lights, Sound, Etc)

Paul Douglas Institute, Researcher/Filmmaker/Producer

- Directed/Produced, Edited, and Filmed an Ethnographic Documentary on Hyde Park small businesses, edited over 30 hours of footage into a 1-hour documentary, With 7 Business interviews
- Covered by Chicago Tribune and Block Club Chicago; orchestrated a successful screening with 100+ attendees, Documentary currently has 1k Views

January 2023

January 2024

December 2022

September 2022 – Present

September 2022 – June 2023

June 2024– August 2024

Chicago, IL

Chicago, IL

Chicago, IL

Expected: June 2025

June 2024– September 2024

Chicago, IL

January 2024 - Present

College Park, MD

July 2020 - August 2021